

## Letting go of the limiting classroom

Rethinking your learning spaces

Jasper van Winden & Frans van Dam

#### Frans van Dam

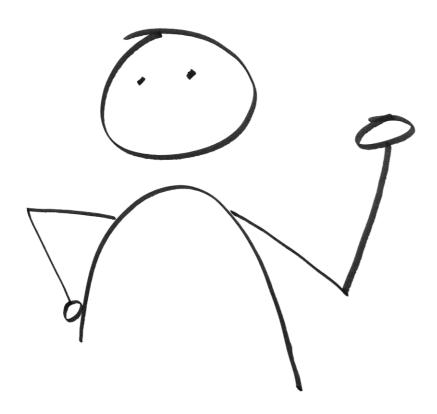
Manager Teaching & Learning Lab = experimental Active Learning Classroom + studio

Lecturer in Science Communication

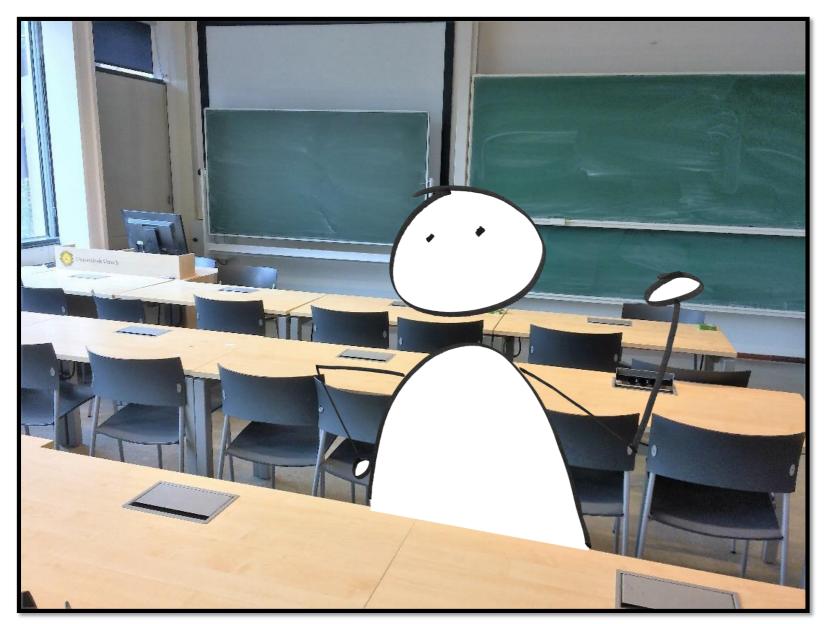
Background: biology



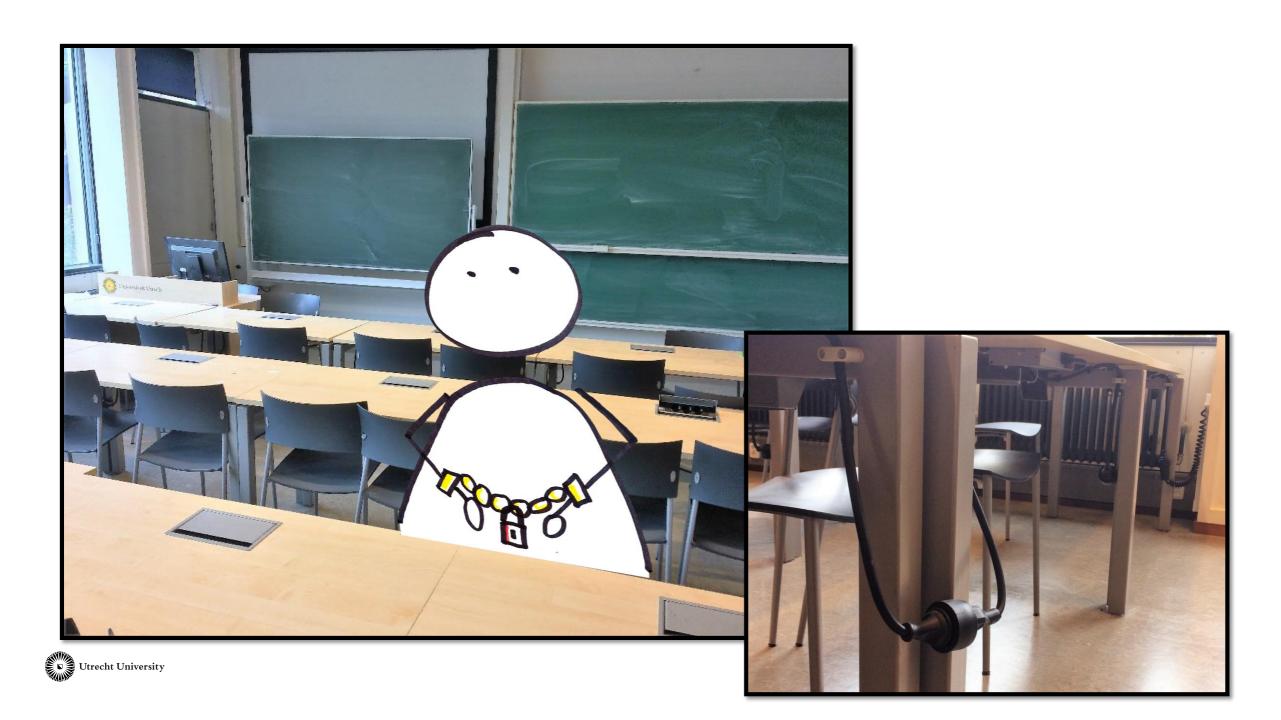












# We should adapt our learning spaces to our teaching, not our teaching to our learning spaces



## **Project Future Learning Spaces**

How can our learning spaces facilitate the kind of teaching Utrecht University stands for?





### **Project Future Learning Spaces**

- Shared vision
- Community
- Academic development
- Experiments
- Consulting





# A short excercise in Learning Space whisperer skills



What message does this space give you about:

- Learning activities.
- Roles of students, teacher and subject matter.

Traditional Lecture Hall - Utrecht University





What message does this space give you about:

- Learning activities.
- Roles of students, teacher and subject matter.

Flexible seminar room – Utrecht University





What message does this space give you about:

- Learning activities.
- Roles of students, teacher and subject matter.

'Dynamic Seminar Room' – Utrecht University





What message does this space give you about:

- Learning activities.
- Roles of students, teacher and subject matter.

Traditional Seminar room - Utrecht University





What message does this space give you about:

- Learning activities.
- Roles of students, teacher and subject matter.

Virtual Classroom– Utrecht University





Picture: Fridolin van der Lecg;

What message does this space give you about:

- Learning activities.
- Roles of students, teacher and subject matter.

Governance Lab – Hybrid Active Learning Classroom - Utrecht University





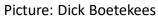
Picture: Dick Boetekees; design Christel Kleijnen, Utrecht University

What message does this space give you about:

- Learning activities.
- Roles of students, teacher and subject matter.

Governance Lab – Utrecht University







It's not just about implicit messages...

Research shows: students and teachers behave differently in different learning spaces.

Even when the educational design is the same.





•Brooks, D.C. (2011). Space matters: the impact of formal learning environments on student learning. British Journal of Educational Technology, 42(5), 719-726. doi:10.1111/j.1467-8535.2010.01098.x

•Brooks, D.C. (2012). Space and consequences: The impact of different formal learning spaces on instructor and student behavior. *Journal of Learning Spaces*, 1(2).

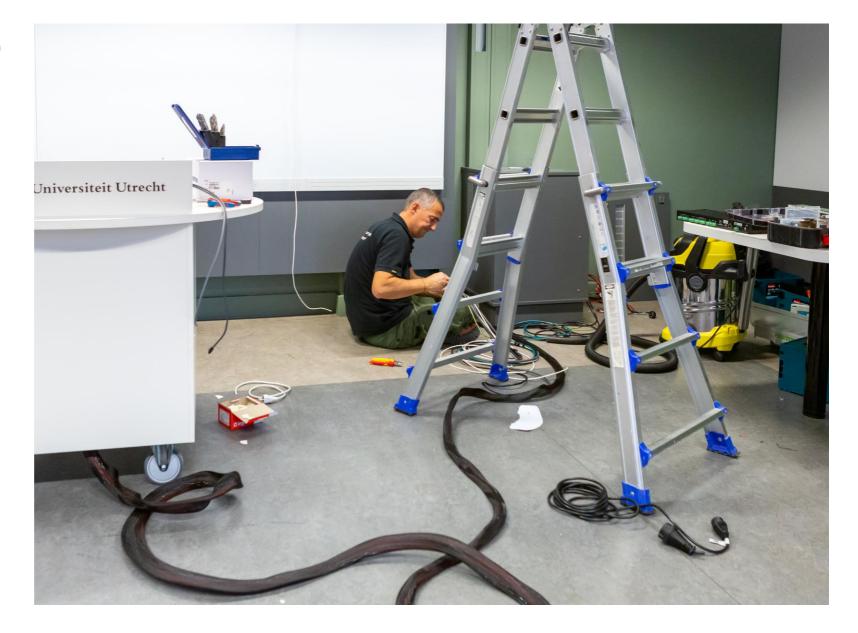


# Design a new learning space with design principles

#### Your new learning space

#### Due to time limitations:

- We will design only one space.
- With a limited number of design principles

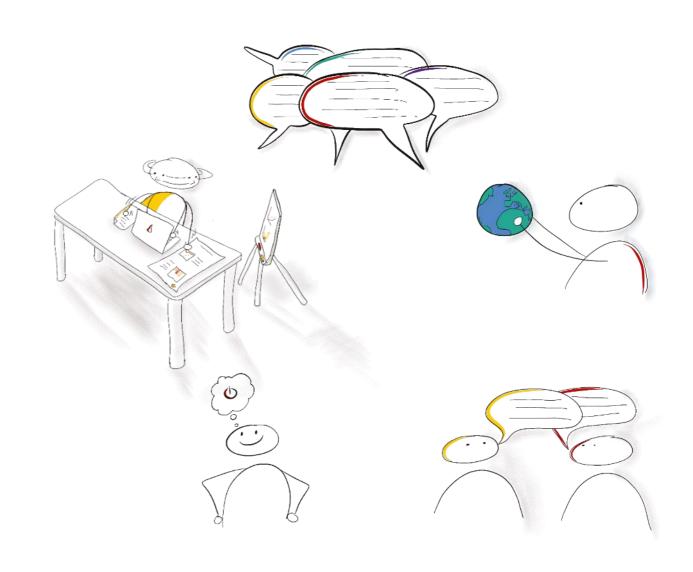




#### Your new learning space

#### Take a minute for yourself:

- If you teach:
   What kind of learning activities would you like to take place in your new learning space?
- If you do not teach:
   What didactical concepts are important for your institution?

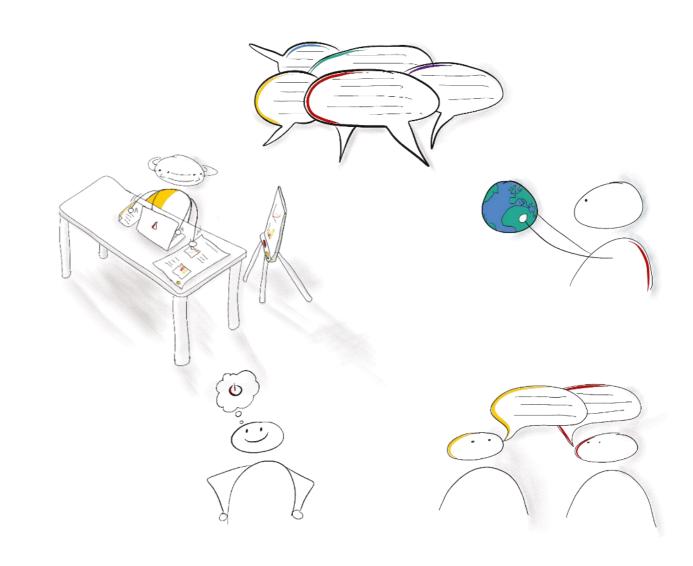




#### Your new learning space

#### Share in pairs (2x2 minutes):

- Learning activities
- Important didactical concepts
- Context for one (imaginary) teaching situation (# students, subject matter, level, ...)
- Oh, and please do take notes ©





# Learning Spaces

Design principle cards



 Provide a starting point for discussing learning space designs.

#### But:

Version 0.3: feedback & validation is still needed

### Learning Spaces

Design principle cards

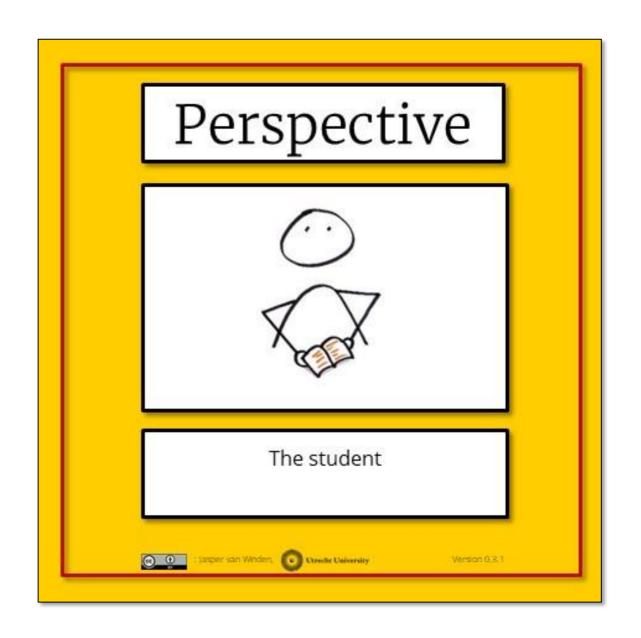




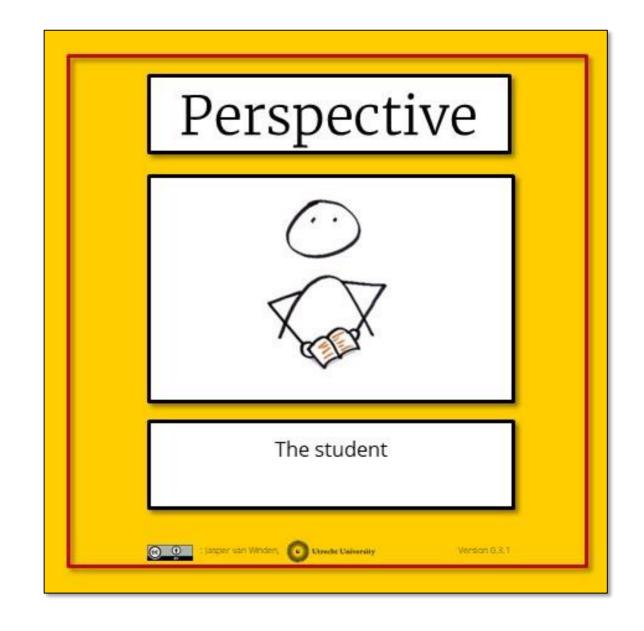
For yourself:

Select all yellow cards of one or two perspectives that are important to your learning space.





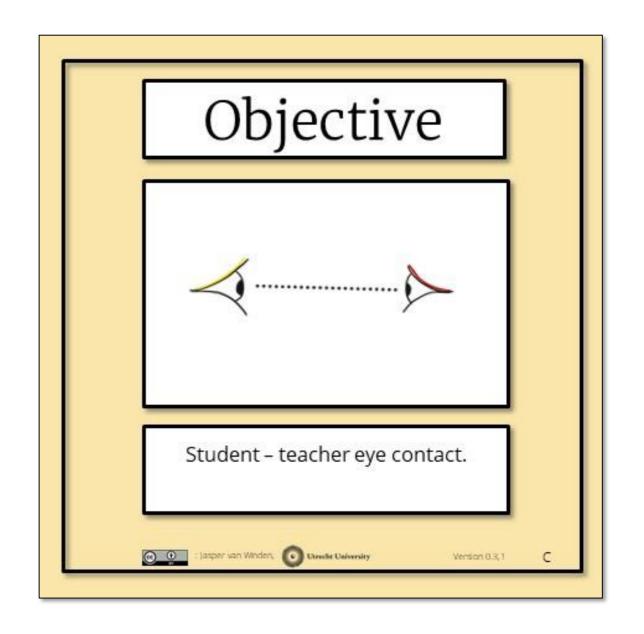
Flip the cards:





Choose max two objectives for your learning space.
And put them in front of you.

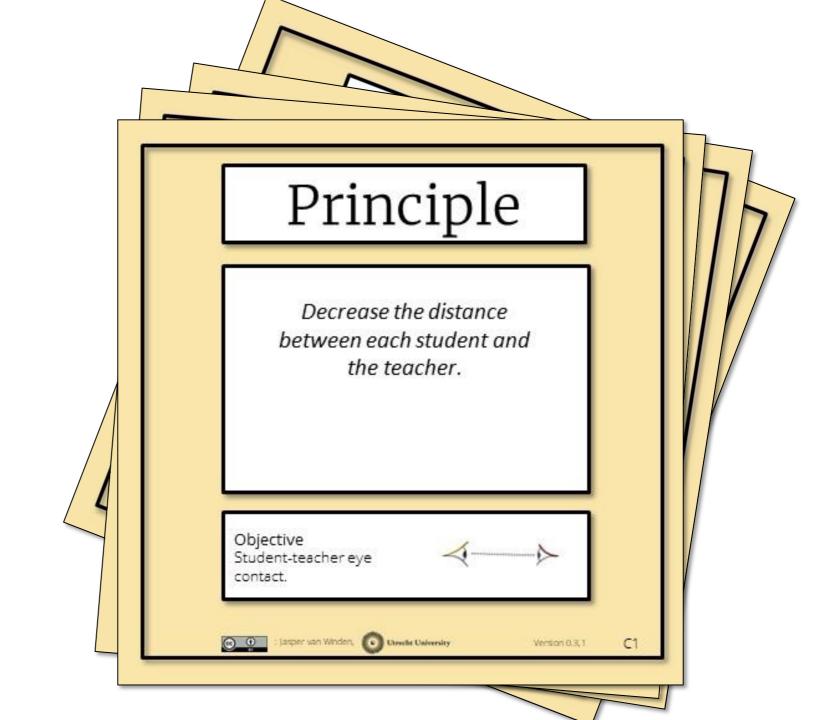




Take all cards in the corresponding colour from your deck.

Select max 3 principles for your learning space.



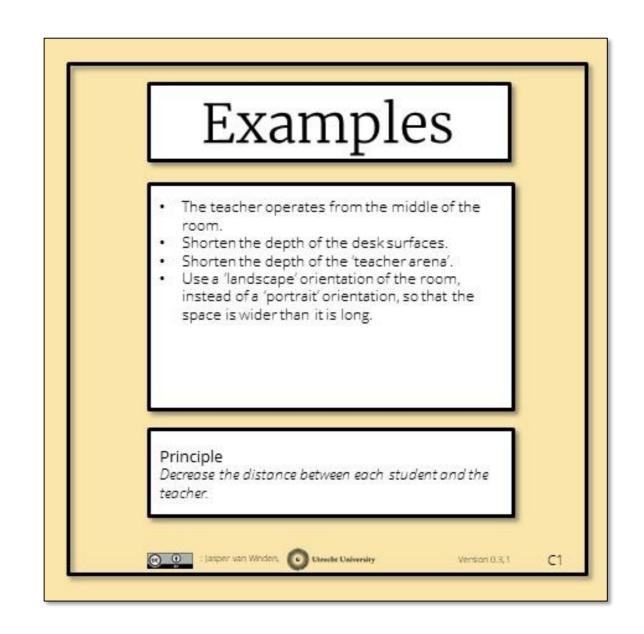


Now swap places with your partner – and bring your notes ☺.

You will build his or her learning space with LEGO.

Look at the backside of the cards for inspiration.







# Rapid prototyping with LEGO



#### Some things about LEGO

- It's a fast 3D visualizer.
- It's all about the story, not about realism.
- A LEGO brick can represent anything.



#### Advantages of our approach

- Design principles guide designs and discussions, but are open for interpretation
- Rapid prototyping helps to make thoughts concrete and gives all participants a voice.
- Designing a learning space for someone else invites participants to listen more carefully to each other and allows for new angles.



#### This was a very short session

 Longer trajectories can start with getting to a shared vision on design principles per type of learning space; followed by shared rapid prototyping, building on each others prototypes.



#### **Questions?**



Jasper van Winden j.vanwinden@uu.nl



Frans van Dam <a href="mailto:f.w.vandam@uu.nl">f.w.vandam@uu.nl</a>

